

```

VVV      VVV  MMM      MMM      SSSSSSSSSSSSS  LLL      IIIIIIIII  000000000000
VVV      VVV  MMM      MMM      SSSSSSSSSSSSS  LLL      IIIIIIIII  000000000000
VVV      VVV  MMM      MMM      SSSSSSSSSSSSS  LLL      IIIIIIIII  000000000000
VVV      VVV  MMMMMM  MMMMMM  SSS      LLL      III      000      000
VVV      VVV  MMMMMM  MMMMMM  SSS      LLL      III      000      000
VVV      VVV  MMMMMM  MMMMMM  SSS      LLL      III      000      000
VVV      VVV  MMM      MMM      SSS      LLL      III      000      000
VVV      VVV  MMM      MMM      SSS      LLL      III      000      000
VVV      VVV  MMM      MMM      SSS      LLL      III      000      000
VVV      VVV  MMM      MMM      SSS      LLL      III      000      000
VVV      VVV  MMM      MMM      SSS      LLL      III      000000000000
VVV      VVV  MMM      MMM      SSSSSSSSSSS  LLL      III      000000000000
VVV      VVV  MMM      MMM      SSSSSSSSSSS  LLL      III      000000000000
VVV      VVV  MMM      MMM      SSS      LLL      III      000      000
VVV      VVV  MMM      MMM      SSS      LLL      III      000      000
VVV      VVV  MMM      MMM      SSS      LLL      III      000      000
VVV      VVV  MMM      MMM      SSS      LLL      III      000      000
VVV      VVV  MMM      MMM      SSS      LLL      III      000      000
VVV      VVV  MMM      MMM      SSS      LLL      III      000      000
VVV      VVV  MMM      MMM      SSS      LLL      III      000      000
VVV      VVV  MMM      MMM      SSS      LLL      III      000      000
VVV      VVV  MMM      MMM      SSSSSSSSSSSSS  LLLLLLLLLLLLLLLLL  IIIIIIIII  000000000000
VVV      VVV  MMM      MMM      SSSSSSSSSSSSS  LLLLLLLLLLLLLLLLL  IIIIIIIII  000000000000
VVV      VVV  MMM      MMM      SSSSSSSSSSSSS  LLLLLLLLLLLLLLLLL  IIIIIIIII  000000000000

```

```

LL          IIIII
LL          IIIII
LL          II
LL          II
LL          II
LL          II
LL          II
LL          II
LL          II
LL          II
LL          II
LL          II
LL          II
LL          II
LLLLLLLLLL IIIII
LLLLLLLLLL IIIII

          SSSSSSS
          SSSSSSS
          SS
          SS
          SS
          SS
          SSSSS
          SSSSS
          SS
          SS
          SS
          SS
          SSSSSSS
          SSSSSSS

```

Terminal Control Block Definitions for RTL SCR\$ facility  
File: SCRTCB.REQ Edit: RKR1001

Version: 'V04-000'

```
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*****
```

++  
FACILITY: Screen Management

ABSTRACT:

This file contains the offsets for each variable in the Terminal Control Block. A TCB is allocated by the screen package for each channel/terminal.

AUTHOR: R. Reichert, CREATION DATE: 25-AUG-1982

MODIFIED BY:

1-001 - Original. RKR 25-AUG-1982

+  
Terminal control block  
-----

MACRO

SCR\$L_FLINK	=	0, 0, 32, 0%,	Link pointer to next terminal control block
SCR\$L_BUFFER	=	4, 0, 32, 0%,	Address of buffer for buffer mode
SCR\$W_CHAN	=	8, 0, 16, 0%,	Channel number for this terminal
SCR\$B_TYPE	=	10, 0, 8, 0%,	Terminal type



N 8  
15-Sep-1984 23:25:09  
15-Sep-1984 22:53:22

VAX-11 Bliss-32 V4.0-742  
\_S255\$DUA28:[VMSLIB.SRC]SCRTCB.REQ;1 Page 2  
(1)

```
0058 0 SCR$B_DEVTYPE = 11, 0, 8, 0% Device type ($DCDEF)
0059 0 SCR$W_DEVWIDTH = 12, 0, 16, 0% Line width in characters
0060 0 SCR$W_DEVPAGSIZ = 14, 0, 16, 0% Lines on screen
0061 0 SCR$L_DEVCHAR = 16, 0, 32, 0% Supported device characteristics
0062 0 SCR$L_AREA = 20, 0, 32, 0% Size of screen maps
0063 0 SCR$L_CHARMAP = 24, 0, 32, 0% Address of character array
0064 0 SCR$L_ATTRMAP = 28, 0, 32, 0% Address of attribute array
0065 0 SCR$L_MODFMAP = 32, 0, 32, 0% Address of modified bit map
0066 0 SCR$L_LINE = 36, 0, 32, 0% Current line
0067 0 SCR$L_COLUMN = 40, 0, 32, 0% Current column
0068 0 SCR$L_ATTRMASK = 44, 0, 32, 0% OR'd attributes for ATTRMAP
0069 0 SCR$L_STREAM = 48, 0, 32, 0% User-assigned stream number
0070 0 SCR$W_IFI = 52, 0, 16, 0% Context for RMS file calls
0071 0 SCR$W_ISI = 54, 0, 16, 0% Context for RMS record calls
0072 0 SCR$Q_RTINFO = 56, 0, 64, 0% Quadword describing next two
0073 0 locations
0074 0 SCR$L_RTNADDR = 56, 0, 32, 0% Routine call-back address for
0075 0 output
0076 0 SCR$L_RTNARG = 60, 0, 32, 0% Argument to pass to routine
0077 0 SCR$L_CONTROL = 64, 0, 32, 0% Screen control flags
0078 0 SCR$V_SCROLL = 64, 0, 1, 0% Scrolling region active
0079 0 1 = ON
0080 0 SCR$L_DEVDEPND2 = 68, 0, 32, 0% DEVDEPND2 as returned by
0081 0 GETDVI
0082 0 SCR$L_EFN = 72, 0, 32, 0% Event flag number to use for
0083 0 QIOs
0084 0 SCR$L_BUFSIZ = 76, 0, 32, 0% Size of buffer
0085 0 SCR$L_FTDATA = 80, 0, 32, 0% Data area for use by SCRFT (32 bytes)
0086 0 SCR$L_FAB = 112, 0, 32, 0% FAB alloc for output file
0087 0 SCR$L_RAB = 116, 0, 32, 0% RAB alloc for output fil
0088 0 *** next free area is loc 120 ***
0089 0
0090 0 LITERAL
0091 0 SCR$C_SIZE = 120; ! Size of block per terminal
```

B 9  
15-Sep-1984 23:25:09  
15-Sep-1984 22:53:25

VAX-11 Bliss-32 V4.0-742  
\_S255SDUA28:[VMSLIB.SRC]SCRTERM.REQ;1 Page 3  
(1)

Terminal Definitions for RTL SCRS facility  
File: SCRTERM.REQ Edit: PLL1001

Version: 'V04-000'

```
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```

++  
FACILITY: Screen Management

ABSTRACT:

This file contains terminal type definitions and escape sequences  
which are needed by various routines in the screen package.

MODIFIED BY:

1-001 - Original. PLL 18-Oct-1982

+  
Special characters  
-----

LITERAL		
BLANK	= XX'20'	! blank (space)
BS	= XX'08'	! Backspace
FF	= XX'0C'	! Form feed
LF	= XX'0A'	! Line feed
CR	= XX'0D'	! Carriage return
ESC	= XX'1B'	! Escape
LB	= XX'5B'	! Left bracket (VT100)
SEMI	= XX'3B'	! Semi-colon



```

0149 0      NULL      = 'X'00';      ! Null
0150 0
0151 0
0152 0      +
0153 0      | Miscellaneous constants
0154 0      |-----
0155 0      -
0156 0      LITERAL
0157 0      BUFSIZE   = 512;          ! Length of internal buffer in FOREIGN
0158 0      CB         = 'X'1F';      ! Line/column bias in message
0159 0
0160 0      +
0161 0      | Terminal type definitions
0162 0      |-----
0163 0      -
0164 0      LITERAL
0165 0      UNKNOWN    = 0;           ! Non-graphics or unknown type
0166 0      VT05       = 1;           ! VT05 series terminal
0167 0      VT52       = 2;           ! VT5x series terminal
0168 0      VT100      = 3;           ! VT100 series terminal
0169 0      VTFOREIGN  = 4;           ! Foreign terminal (FT1-8)
0170 0
0171 0      +
0172 0      | VT05 Codes
0173 0      |-----
0174 0      -
0175 0      LITERAL
0176 0      VT05_SC    = 'X'0E';      ! Set cursor position
0177 0      VT05_HOME  = 'X'1D';      ! Set cursor to home
0178 0      VT05_CUP   = 'X'1A';      ! Cursor up
0179 0      VT05_EOL   = 'X'1E';      ! Erase to end of line
0180 0      VT05_EOS    = 'X'1F';      ! Erase to end of screen
0181 0
0182 0      +
0183 0      | VT52 Codes
0184 0      |-----
0185 0      -
0186 0      LITERAL
0187 0      VT52_SC    = 'X'59';      ! Set cursor position
0188 0      VT52_HOME  = 'X'48';      ! Set cursor to home
0189 0      VT52_DWN   = 'X'49';      ! Down scroll
0190 0      VT52_EOS   = 'X'4A';      ! Erase to end of screen
0191 0      VT52_EOL    = 'X'4B';      ! Erase to end of line
0192 0
0193 0      +
0194 0      | VT100 Codes
0195 0      |-----
0196 0      -
0197 0      LITERAL
0198 0      VT100_SC    = 'X'66';      ! Set cursor position
0199 0      VT100_DWN   = 'X'4D';      ! Down scroll
0200 0      VT100_EOS   = 'X'4A';      ! Erase to end of screen
0201 0      VT100_EOL   = 'X'4B';      ! Erase to end of line
0202 0      VT100_SGR    = 'X'6D';      ! Select graphic rendition
0203 0      VT100_SM     = 'X'72';      ! Set scrolling region

```

COMMAND QUALIFIERS

```
:  
:      BLISS/LIB=LIB$:SCRLIB/LIS=LISS$:SCRLIB SRC$:SCRTCB.REQ+SRC$:SCRTERM.REQ  
: Run Time:      00:01.0  
: Elapsed Time:  00:01.8  
: Lines/CPU Min: 11825  
: Lexemes/CPU-Min: 32155  
: Memory Used:  15 pages  
: Library Precompilation Complete
```



0437

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